

# Christopher Sadler

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## PROFILE

I am a director, writer and animator with over twenty five years' experience in the film and television industry.

I have extensive experience directing animation and pre/post production for stop frame, 2D and CGI animated series. I have series-directed more than one multi-award winning/nominated series.

I have writing, story editing and storyboarding credits for series and short form projects and created a high budget movie series spin-off in CGI through pre-production. I am experienced in creating worlds and scenarios for creative projects.

I have also worked as a stop frame character animator at the highest level on several award-winning feature films.

## REFERENCES

*"Chris Sadler is an extremely talented, creative and imaginative director of stop-motion animation. He is also - and I don't say this lightly - one of the finest stop-motion animators in the world. He has an amazing gift for performance, characterisation and humour. He was one of my key animators - 'key' in every sense - on The Pirates! and he delivered some of the best animation in a movie which is distinguished by great animation. What can I tell you? Chris rules."*

**Peter Lord, director. Aardman Animations. July 3, 2012.**

(More references available upon request.)

## EXPERIENCE

### **Rovio Entertainment**

**October 2021 to March 2022**

Writer.

"Angry Birds: Bubble Trouble", series two. Writer, 18 episodes.

**Sept 2020 to August 2021**

Director and writer.

"Angry Birds: Makerspace", series two. Writer, 20 episodes

"Angry Birds: Slingshot Stories", series two. Director, 14 episodes and writer, 7 episodes.

### **Factory Transmedia**

**July 2017 to Dec 2019**

Co-Series Director and episode director.

"Norman Picklestripes", 30x11 min series.

### **Nick Dora Productions**

**Nov 2016 to Jan 2017**

Writer /Series Developer.

"Zombie Catchers". Series Universe and writer's bible creation.

### **Rovio Entertainment**

**April 2016 – June 2016**

Writer.

"Piggy Tales. Series 4". Writing and Story Development – Pre-Production phase.

### **Jellyfish Productions**

**February 2016**

Writer /Series Developer/Consultant.

"Roost and Toots". Early series development.

### **Freelance Writer / IBEX Films**

**Dec 2015 – July 2017**

Writer/Script consultant.

For **IBEX Films** on multiple series in development.

Also developing personal projects including series, movie and book concepts.

### **Rovio Entertainment**

**Nov 2012 — May 2015**

Staff Director.

"Angry Birds Toons", series one. (Director, writer, script editor, story artist.)

"Piggy Tales", series one. (Director, writer, story artist.)

"Angry Birds Toons", series two. (Writer.)

"Bad Piggies": AB Movie spinoff. Series one.

(Series creator. Series director, writer and script editor during series development phase.)

## **Aardman Animations**

### **2001-2012**

Staff Animator and Director.

### **Jan 2012 — Aug 2012**

Director.

"Shaun the Sheep" series 3. Five episodes of a 20-episode series.

### **Apr 2010 — Dec 2011**

Key Character Animator.

"The Pirates! In an Adventure with Scientists" (alt. "Band of Misfits"). Feature Film. Sony Pictures.

### **July 2008 — March 2010**

Series Director.

"Shaun the Sheep" Series 2. 40-episode series.

### **May 2008 — June 2008**

Key Animator.

"Wallace and Gromit: A Matter of Loaf and Death". 30 min film.

### **Sept 2007 — Apr 2008**

Script Developer / Writer.

"Shaun the Sheep" Series 2. Script development and writer. Pre-production for forty episodes.

### **May 2007 — Sept 2007**

Director, Story Artist, Writer, Designer, Animator.

"Shaun the Sheep" (Series 1). Launch stings, CBBC idents, music video.

### **Oct 2005 — April 2007**

Director, Story Artist, Animator.

"Shaun the Sheep" (series 1). Director of 10 episodes. Also, series story artist and animator.

### **Aug 2003 — July 2005**

Key Character Animator.

"Wallace and Gromit in: Curse of the WereRabbit". Feature Film. Dreamworks Pictures.

### **Apr 2003 — Aug 2003**

Director, Writer, Animator.

PG tips commercials for "Creature Comforts" series 1. 2 x 15 secs, 2 x 10 secs.

### **Nov 2002 — Apr 2003**

Key Animator.

"Creature Comforts" series 1. 12 x 10 mins.

### **Dec 2001 — Oct 2002**

Director, Writer.

"Wallace and Gromit's Cracking Contraptions". 7 x 1-3min episodes (of 10-episode series.)

**Apr 2000 — Dec 2000**

Director.

"Rex the Runt" (Series 2). 3x10 min episodes (of 13-episode. Series)

**Oct 1999 — Apr 2000**

Additional Key Animator.

"Chicken Run". Feature film. Dreamworks Pictures.

Primarily animating "Nick and Fetcher", the rats.

**BBC Animation Unit****Dec 1998 — Sept 1999**

Animator, designer/model maker.

"Robbie the Reindeer in Hooves of Fire" 30 min film. Animator/Model maker/Character design.

**Freelance****Oct 1993 — Nov 2000**

Animator, model maker, set dresser.

Freelance animator, model maker and set dresser working in Bristol, Cardiff and Wellington, New Zealand. Further details available on request.

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**AWARDS****Nominee – Outstanding Directing for a Preschool Animated Program. Daytime Emmy Awards, 2020.**

"Norman Picklestripes" (series 1). Factory Transmedia.

Co-Series Director/Episode director.

**Nominee – Outstanding Preschool Children's Animated Series. Daytime Emmy Awards, 2020.**

"Norman Picklestripes" (series 1). Factory Transmedia.

Co-Series Director/Episode director.

**Nominee - Best New Series. Kidscreen 2020.**

"Norman Picklestripes" (series 1). Factory Transmedia.

Co-Series Director/Episode director.

**Nominee - Best Animated Television/Broadcast Production for Preschool Children. 47<sup>th</sup> ANNIE Awards, 2020.**

"Norman Picklestripes" (series 1). Factory Transmedia.

Co-Series Director/Episode director.

**Winner - Best Kids Series. Kidscreen, New York 2011.**

"Shaun the Sheep" (series 2). Aardman Animations.

Series Director.

**Winner - Best Animation. Kidscreen, New York 2011.**

"Shaun the Sheep" (series 2). Aardman Animations.  
Series Director.

**Winner - Best Design. Kidscreen, New York 2011.**

"Shaun the Sheep" (series 2). Aardman Animations.  
Series Director.

**Winner - Viewer's Choice. Kidscreen, New York 2011.**

"Shaun the Sheep" (series 2). Aardman Animations.  
Series Director.

**Winner - Best Children's Television Comedy.  
The Writers Guild of Great Britain Awards 2010.**

"Shaun the Sheep" (series 2). Aardman Animations.  
Series Director.  
Writer of episodes, "Bitzer's New Hat" and "Foxy Laddie".

**Winner - International Emmy in Children and Young People category.  
International Academy of Television Arts & Sciences 2010.**

"Shaun the Sheep" (series 2). Aardman Animations.  
Series Director.

**Winner - BAFTA for Best Children's Animation.  
BAFTA Children's Awards 2010.**

"Shaun the Sheep" (series 2) Aardman Animations.  
Series Director.

**Winner - Best Children's Series. The British Animation Awards 2010.**

"Shaun the Sheep: Ewe've Been Framed." Aardman Animations.  
Series Director.

**Winner - International Emmy in Children and Young People category.  
International Academy of Television Arts & Sciences 2008.**

"Shaun the Sheep" (series 1). Aardman Animations.  
Episode Director, 10 of 40 episodes.

**Winner - Best Children's Series and Children's Choice awards. The British  
Animation Awards 2008.**

"Shaun the Sheep: Still Life". Aardman Animations.  
Episode director of, "Still Life".

**Winner - Cristal for best TV production. Annecy International Animation  
Festival 2007.**

"Shaun the Sheep: Still Life". Aardman Animations.  
Episode director of, "Still Life".

**Nominee - Character Animation in a Feature Production. 33rd International ANNIE Awards, 2005.**

"Wallace and Gromit in: Curse of the WereRabbit". Aardman Animations.  
Key animator and character lead animator of, "Victor Quartermaine".

**EDUCATION**

**BA(Hons) Graphic Design**

University of the West of England, Bristol, UK.  
Graduated 1993

**BACKGROUND**

I was born in Shropshire in 1970 and grew up in South Staffordshire before moving to Bristol to attend University in 1990. I remained based in Bristol until 2012, when I relocated to Finland to work with Rovio Entertainment. I moved to Altrincham for work in 2018, before returning to Bristol in early 2022.

I have a wide range of interests, from gaming to gardening. As a child I was an avid player of pencil and paper role playing games, which ignited my passion for creating worlds and stories. I like to be hands-on, acquiring a variety of practical skills while renovating my house in Bristol. I also build bespoke gaming/work PC computers for myself and my son.

I love to discover new movies and series, especially those that involve original, intelligent and imaginative worlds and scenarios.

I married my wife, Sarah in 2011 and have two children – Jasper, aged 10 and Matilda, aged 5.